

structural plasticity:

1. neurotrophin hypothesis: synaptic connections need strong activity (postsynaptic releases retrograde signals) so connections can thrive (eg BDNF retrograde signal)
 - if oversupply these molecules or knock out trkRs, don't get columns
2. LTP hypothesis: LTD (inhibits synapses); implicates NMDARs (Ca^{2+} influx, triggers LTD)
 - if synapse very active, Mg^{2+} block removed
 - often postsynaptic cell gets lots of inputs from same eye (get LTP), synapses grow
 - if several long pulses, no LTP, remove AMPARs (low Ca^{2+}), synapses retract
 - ↳ low frequency, asynchronous ? (activates phosphatases)
 - w/ monocular deprivation, before structural changes, synapses silenced within hours (may be LTD)
 - critical period varies between organisms
 - LTD much less robust in mature animal (less plasticity)
 - neurons that fire together wire together
 - neurons that fire out of sync lose their link

receptive field:

- only small number of triggers allow neuron to fire
- visual system has incredible ability to adapt to variety of stimuli
 - can detect $1 - 10^8$ photons/sec: very sensitive

visual system properties:

1. sensitivity
2. receptive field (what required to activate neuron you're recording from)
 - hierarchy: neurons begin to integrate more & more complex information
3. lateral inhibition: contrast (neurons like to see boundaries)

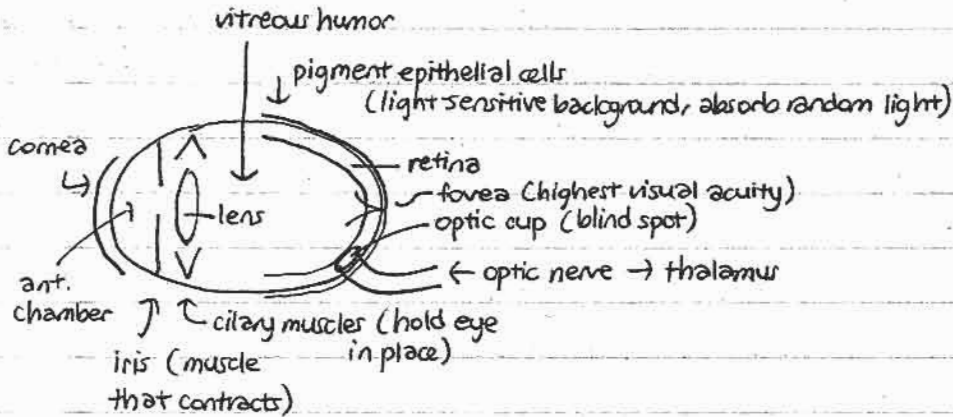
1930's: Hartline studied horseshoe crab (*Limulus*): have many ommatidia, each send one axon to optic nerve

- normally active, shining light makes very active: if shine on one area, area next

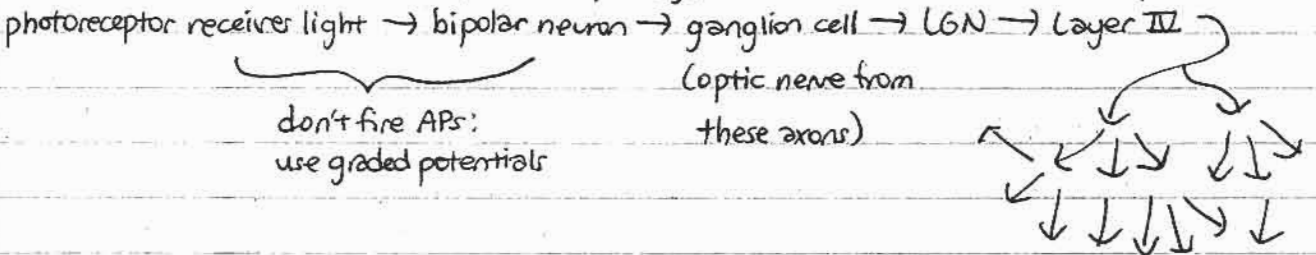
to it (neighboring photoreceptors) shut off

3 types of contrast:

1. spatial contrast: boundaries
2. temporal contrast: if slowly increase light intensity, hard to detect, but if fast, very detectable
3. motion: spatial & temporal



(this connection always fires in dark: light makes it stop firing)



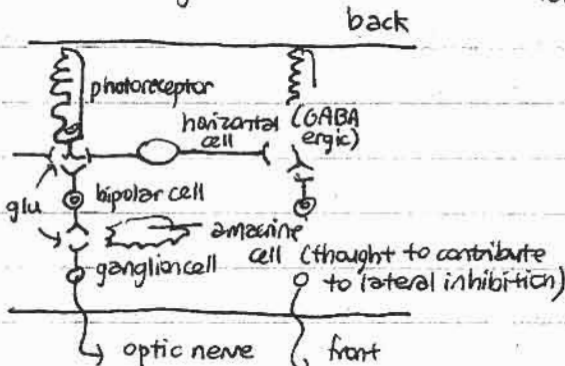
- as progress through visual system, receptive fields get bigger

- retina 1 pt, bipolar neurons receive inputs from more than one photoreceptor, etc

- in cortex, P.C: face detection (extract information you want, ignore all-else)
M.T: motion

anatomy of retina: crystalline

horizontal cells mediate lateral inhibition

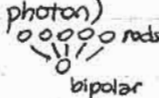


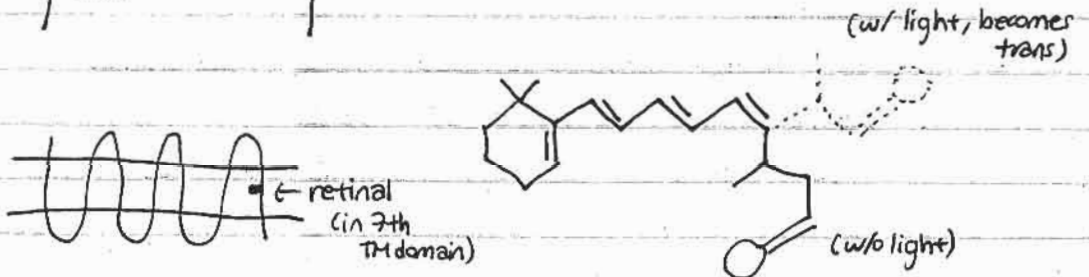
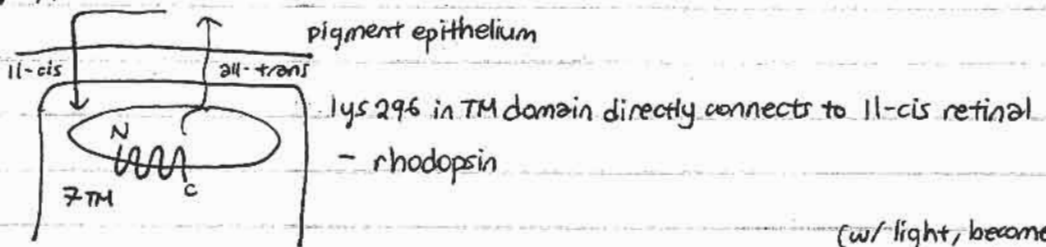
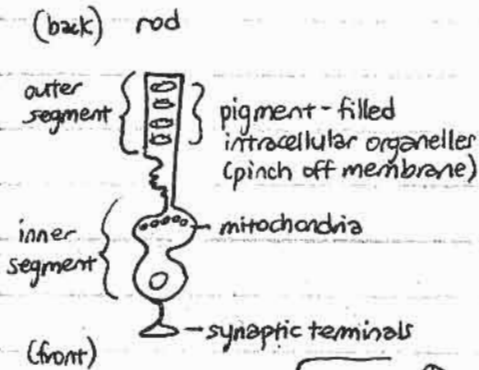
light must travel through all these cell-types: in fovea, everything shifts so photoreceptors directly exposed



2 types of photoreceptors:

- rods outnumber cones 20:1

	<u>rods</u>	<u>cones</u>
number	20:1	
night vision (1 photon)	convergence 	talk to bipolar cells & couple input on one
	10^8 photopigment/cell	
	only one form of opsin (achromatic)	3 different opsins (color vision)
	~100ms (long signal processing time)	
	detect 12 Hz flicker	detect 55 Hz flicker
		good at acuity (b/c less convergence)
		fovea has only cones



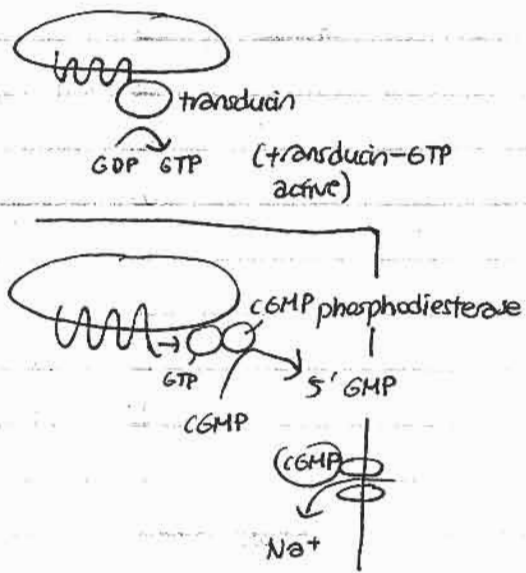
trans switcher
to active opsin conformation
so C-terminus can interact
w/ downstream proteins

different opsins hold
retinal in slightly different
conformations, so different
2s change double bond

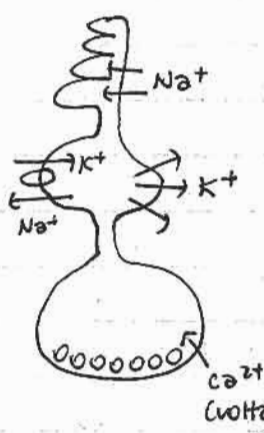
all-trans retinal transported out of cell to pigment epithelium,
back to cis, back to photoreceptors

- 11-cis retinal from vitamin A (lack → night blindness, photoreceptor degeneration)

- rhodopsin is G protein-coupled receptor
- when rhodopsin activated, recruits transducin



photoreceptors have no voltage-gated Na⁺ channel, but have cGMP-gated Na⁺ channel
(in dark, constantly fluxing Na⁺ in)

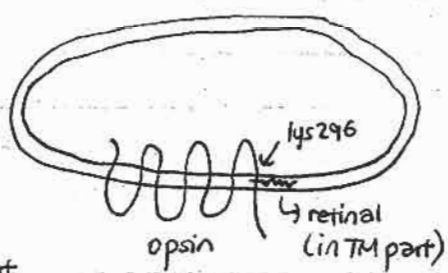
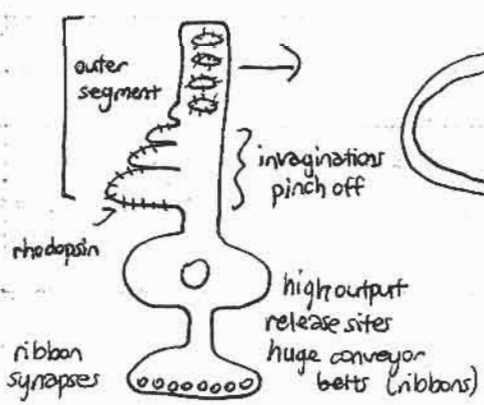


$E_K = -70\text{ mV}$
when Na⁺ channels closed, } w/ light
hyperpolarize to -70 mV ,
no more synaptic transmission

(in dark, $V_m = -40\text{ mV}$)
 $-40 \rightarrow -70 = \text{dynamic range of vision}$

amplification:

- one activated rhodopsin can bind hundreds of transducins, 1:1 phosphodiesterase, but phosphodiesterase can convert 10^3 cGMPs
- 10^5 amplification (can get dramatic response b/c of this)



rhodopsin = opsin + 11-cis retinal

(w/ light & change, active (must be deactivated to stop, w/ or w/o retinal))