Light emission

- incandescence vs. luminescence
- Lamp types
 - Incandescent (classic, halogen)
 - Discharge (fluorescent tubes)
 - Electrodeless (induction-based)
 - 8 Natural light
 7 Low pressure sodium
 6 High pressure sodium
 5 Mercury vapor
 4 Fluorescence
 3 Metal halide
 2 Halogen
 - 1 Classic incandescent
- lm/W 200 180 160 140 120 100 6 80 5 60 40 20 ſ Discharge (lamps lamps Natural light Incandescent

Figure by MIT OCW.

Incandescent lamps (color °T = 2500 °K)

- Classic incandescence
 - 15 to 500 W
 - 6 to 17 Im/W

Incandescent lamps (color °T = 2500 °K)

- Classic incandescence
- Halogen incandescence
 - 25 to 2000 W
 - 10 to 22 lm/W

Incandescent lamps

Discharge lamps

- Fluorescent tubes
 - 18, 36 or 58 W
 - 53 to 89 Im/W
 - color °T between 3000 and 6000 °K
 - poor to pretty good
 color rendering



Figure by MIT OCW.

Incandescent lamps

- Fluorescent tubes
- Compact fluorescents
 - 3 to 23 W
 - 33 to 65 Im/W
 - 3000 to 3500 $^\circ K$
 - pretty good color rendering

Incandescent lamps

- Fluorescent tubes
- Compact fluorescents
- Metal halides
 - 40 to 150 W for HQI, 250 to 3500 W for HQI-T
 - 85 Im/W for HQI, 80 to 91 Im/W for HQI-T
 - 3500 to 4000 $^\circ\mathrm{K}$ for HQI, 3000 $^\circ\mathrm{K}$ for HQI-T
 - pretty good color rendering for both

Incandescent lamps

- Fluorescent tubes
- Compact fluorescents
- Metal halides
- Mercury vapor
 - 50 to 1000 W
 - 35 to 60 Im/W
 - 3000 °K
 - pretty good color rendering

Incandescent lamps

- Fluorescent tubes
- Compact fluorescents
- Metal halides
- Mercury vapor
- Sodium
 - High pressure: 50-1000 W, 70-130 Im/W, 3000 °K, poor to fair color °T

Incandescent lamps

- Fluorescent tubes
- Compact fluorescents
- Metal halides
- Mercury vapor
- Sodium
 - High pressure: 50-1000 W, 70-130 Im/W, 3000 °K, poor to fair color °T
 - Low pressure: 18-185 W, 100-200 Im/W, no color rendering (one λ)

Incandescent lamps

- Discharge lamps
- Induction lamps (electrodeless)
 - EM induction \rightarrow discharge
 - 70 to 150 W
 - 65 lm/W
 - 3000 °K
 - pretty good color rendering



Figure by MIT OCW.

Kinds of luminaires

point sources

- central / axial symmetry

VS.

linear sources

- transverse symmetry
- longitudinal symmetry



Kinds of luminaires

- Direct extensive
- Direct intensive
- Indirect
- Direct indirect
- Asymmetrical

Optics and Reflectors for control

- emitted flux
- distribution





Figures by MIT OCW.

Catalog information

- Light Output Ratio (LOR)
- Glare control (based on various glare or visual comfort metrics)
- Light intensity distribution (LID)

Variants and others

- illuminance maps at given distance
- coefficients of utilization
- Iuminances, lumens by zone...

Intensity distributions

- IES 01
- IES12
- IES 06
- IES 15
- IES 02

Intensity distributions

Which luminaire should I choose to illuminate my desk efficiently?



Intensity distributions

Which of these luminaires should I choose to optimize my desk's illumination?



Figures by MIT OCW.

Intensity distributions

Which of these luminaires should I choose to optimize my desk's illumination?



Coefficients of utilization (CU): Lumen method

- Objective: calculate average illuminance $\bar{E}_{workplane}$ = total Φ_{wp} / A_{wp}
- CU definition: % of lamp lumens reaching workplane

 $\rightarrow \bar{E}_{workplane}$ = (Nb luminaires) x (Lumens per luminaire) x CU x LLF / A_{workplane}



Figure by MIT OCW.

Efficiency of a lighting installation

- lighting equipment used
- lighting installation design
- electric lighting use

Reading relevant to lecture topics:

- "Heating Cooling Lighting" by Lechner: Chap 14
- "IESNA Lighting Handbook" (9th Ed.): Chap 6-7 + Chap 9
- "Introduction to Architectural Science " by Szokolay: § 2.5